

```
julia> A=[2 0 4 3 ; -4 5 -7 -10 ;
4x4 Matrix{Float64}:
```

```
 2.0  0.0  4.0  3.0
-4.0  5.0 -7.0 -10.0
 1.0 15.0  2.0 -4.5
-2.0  0.0  2.0 -13.0
```

```
julia> Atrouble=[2 0 4 3 ; -2
4x4 Matrix{Float64}:
```

```
 2.0  0.0  4.0  3.0
-2.0  0.0  2.0 -13.0
 1.0 15.0  2.0 -4.5
-4.0  5.0 -7.0 -10.0
```

```
julia> p=[1,4,3,2]
4-element Vector{Int64}:
```

```
1
4
3
2 } permutation
```

```
julia> Atrouble[p,:]
4x4 Matrix{Float64}:
```

```
 2.0  0.0  4.0  3.0
-4.0  5.0 -7.0 -10.0
 1.0 15.0  2.0 -4.5
-2.0  0.0  2.0 -13.0
```

permutation matrix: Find the matrix representing the linear operation by performing that op. on the identity matrix

```
julia> using LinearAlgebra
```

```
julia> diagm(ones(4))
4x4 Matrix{Float64}:
```

```
1.0  0.0  0.0  0.0
0.0  1.0  0.0  0.0
0.0  0.0  1.0  0.0
0.0  0.0  0.0  1.0
```

← Identity matrix

This is more efficient than writing PA.

permutation matrix

```
julia> P=diagm(ones(4))[p,:]
4x4 Matrix{Float64}:
```

```
1.0  0.0  0.0  0.0
0.0  0.0  0.0  1.0
0.0  0.0  1.0  0.0
0.0  1.0  0.0  0.0
```

```
julia> P*A
```

```
4x4 Matrix{Float64}:
```

```
 2.0  0.0  4.0  3.0
-2.0  0.0  2.0 -13.0
 1.0 15.0  2.0 -4.5
-4.0  5.0 -7.0 -10.0
```

```
julia> A=[2 0 4 3 ; -4 5 -7 -10 ;
4x4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
-4.0  5.0 -7.0 -10.0
 1.0 15.0  2.0 -4.5
-2.0  0.0  2.0 -13.0
```

```
julia> p=[2,3,4,1]
4-element Vector{Int64}:
 2
 3
 4
 1
```

```
julia> A[p,:]
4x4 Matrix{Float64}:
-4.0  5.0 -7.0 -10.0
 1.0 15.0  2.0 -4.5
-2.0  0.0  2.0 -13.0
 2.0  0.0  4.0  3.0
```

$p = \begin{bmatrix} 2 \\ 3 \\ 4 \\ 1 \end{bmatrix}$ row 2 is called row 1
row 3 is called row 2

still the same..

```
julia> P=diagm(ones(4))[p,:]
4x4 Matrix{Float64}:
 0.0  1.0  0.0  0.0
 0.0  0.0  1.0  0.0
 0.0  0.0  0.0  1.0
 1.0  0.0  0.0  0.0
```

PA

```
julia> P*A
4x4 Matrix{Float64}:
-4.0  5.0 -7.0 -10.0
 1.0 15.0  2.0 -4.5
-2.0  0.0  2.0 -13.0
 2.0  0.0  4.0  3.0
```

```
function mylu(A)
    m,n=size(A)
    if m!=n
        println("Need a square matrix!")
        throw(exit())
    end
    U=zeros(size(A))
    L=zeros(size(A))
    Ak=copy(A)
    for k=1:n
        U[k,:]=Ak[k,:]
        L[:,k]=Ak[:,k]/U[k,k]
        Ak=Ak-L[:,k]*U[k,:]'
    end
    return L,U
end
```

```
julia> include("mylu.jl")
mylu (generic function with 1 method)

julia> L,U=mylu(A)
([1.0 0.0 -0.0 0.0; -2.0 1.0 -0.0 0.0; 0.5 3.0 1.0 0.0; -1.0 0.0 -2.0 1.0], [2.0
 0.0 4.0 3.0; 0.0 5.0 1.0 -4.0; 0.0 0.0 -3.0 6.0; 0.0 0.0 0.0 2.0])
```

```
julia> L
4×4 Matrix{Float64}:
 1.0  0.0 -0.0  0.0
-2.0  1.0 -0.0  0.0
 0.5  3.0  1.0  0.0
-1.0  0.0 -2.0  1.0
```

```
julia> U
4×4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
 0.0  5.0  1.0 -4.0
 0.0  0.0 -3.0  6.0
 0.0  0.0  0.0  2.0
```

```
julia> norm(L*U-A)
0.0
```

Verification that
 $A=LU$

```
julia> L,U=mylu(Atrouble)
([1.0 NaN NaN NaN; -1.0 NaN NaN NaN; 0.5 Inf NaN NaN; -2.0 Inf NaN NaN], [2.0 0.0 4.0 3.0; 0.0 0.0 6.0 -10.0; NaN NaN -Inf Inf; NaN NaN NaN NaN])
```

```
julia> L
4×4 Matrix{Float64}:
 1.0  NaN  NaN  NaN
-1.0  NaN  NaN  NaN
 0.5  Inf  NaN  NaN
-2.0  Inf  NaN  NaN
```

```
julia> U
4×4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
 0.0  0.0  6.0 -10.0
 NaN  NaN -Inf  Inf
 NaN  NaN  NaN  NaN
```

Problem: Not all matrices
have an LU factorization.

In Gaussian elimination
Solve the problem with row
swaps... Not surprising that
caused the problem in this example.

```
function mylu(A)
    m,n=size(A)
    if m!=n
        println("Need a square matrix!")
        throw(exit())
    end
    U=zeros(size(A))
    L=zeros(size(A))
    Ak=copy(A)
    for k=1:n
        U[k,:]=Ak[k,:]
        L[:,k]=Ak[:,k]/U[k,k]
        Ak=Ak-L[:,k]*U[k,:]
    end
    return L,U
end
```

```
println("About to divide by ",U[k,k])
L[:,k]=Ak[:,k]/U[k,k]
```

denominator is zero...

add diagnostic...

```
julia> L,U=mylu(Atrouble)
```

```
About to divide by 2.0
```

```
About to divide by 0.0
```

```
About to divide by -Inf
```

```
About to divide by NaN
```

```
([1.0 NaN NaN NaN; -1.0 NaN NaN NaN; 0.5 Inf NaN NaN; -2.0 Inf NaN NaN], [2.0 0.0 4.0 3.0; 0.0 0.0 6.0 -10.0; NaN NaN -Inf Inf; NaN NaN NaN NaN])
```

trouble happened here - -

consequences of that trouble...

Idea: swap the rows so don't divide by zero

Better Idea: swap the rows so we divide by the thing that is farthest from zero...

```
julia> Atrouble
```

```
4x4 Matrix{Float64}:
```

```
2.0  0.0  4.0  3.0
```

```
-2.0  0.0  2.0 -13.0
```

```
1.0 15.0  2.0  -4.5
```

```
-4.0  5.0 -7.0 -10.0
```

swap 1st row with last row
so the first division is
as far from zero as possible..

way to search for that row

```
i = argmax( abs.(A1[:,1]) )
```

apply abs pointwise

```
julia> Atrouble[:,1]
```

```
4-element Vector{Float64}:
```

```
2.0
```

```
-2.0
```

```
1.0
```

```
-4.0
```

```
julia> abs.(Atrouble[:,1])
```

```
4-element Vector{Float64}:
```

```
1 2.0
```

```
2 2.0
```

```
3 1.0
```

```
4 4.0
```

searches the vector and return the
index of the largest element...

```
julia> argmax(abs.(Atrouble[:,1]))
```

```
4
```

```

function myplu(A)
    m,n=size(A)
    if m!=n
        println("Need a square matrix!")
        throw(exit())
    end
    U=zeros(size(A))
    L=zeros(size(A))
    Ak=copy(A)
    for k=1:n
        i=argmax(abs.(Ak[:,k]))
        U[k,:]=Ak[i,:]
        println("About to divide by ",U[k,k])
        L[:,k]=Ak[:,k]/U[k,k]
        Ak=Ak-L[:,k]*U[k,:]'
    end
    return L,U
end

```

Added: **display(Ak)** *i is row of column k with largest magnitude.*

a new A matrix

```

julia> L,U=myplu(Atrouble)
About to divide by -4.0
About to divide by 16.25
About to divide by 5.538461538461538
About to divide by -0.16666666666666664
[[-0.5 0.15384615384615385 0.08333333333333333
 -0.0; -0.25 1.0 0.0 -0.0; 1.0 0.0 0.0 -0.0
 25 -7.0; 0.0 0.0 5.538461538461538 -9.0769
 666664]]

```

```

julia> Atrouble
4×4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
-2.0  0.0  2.0 -13.0
 1.0 15.0  2.0 -4.5
-4.0  5.0 -7.0 -10.0

```

```

julia> include("mylu.jl")
myplu (generic function with 1 method)

```

```

julia> L,U=myplu(Atrouble)
4×4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
-2.0  0.0  2.0 -13.0
 1.0 15.0  2.0 -4.5
-4.0  5.0 -7.0 -10.0
About to divide by -4.0
4×4 Matrix{Float64}:
 0.0  2.5  0.5 -2.0
 0.0 -2.5  5.5 -8.0
 0.0 16.25 0.25 -7.0
 0.0  0.0  0.0  0.0
About to divide by 16.25
4×4 Matrix{Float64}:
 0.0  0.0  0.461538 -0.923077
 0.0  0.0  5.53846 -9.07692
 0.0  0.0  0.0  0.0

```

3 is index of the largest entry is the second column.

```
julia> L
4x4 Matrix{Float64}:
-0.5  0.153846  0.0833333  1.0
 0.5 -0.153846  1.0      -0.0
-0.25 1.0      0.0      -0.0
 1.0  0.0      0.0      -0.0
```

```
julia> U
4x4 Matrix{Float64}:
-4.0  5.0  -7.0  -10.0
 0.0 16.25  0.25  -7.0
 0.0  0.0  5.53846 -9.07692
 0.0  0.0  0.0   -0.166667
```

```
julia> L*U
4x4 Matrix{Float64}:
 2.0  1.38778e-16  4.0  3.0
-2.0 -1.38778e-16  2.0 -13.0
 1.0 15.0      2.0 -4.5
-4.0 5.0     -7.0 -10.0
```

```
julia> Atrouble
4x4 Matrix{Float64}:
 2.0  0.0  4.0  3.0
-2.0  0.0  2.0 -13.0
 1.0 15.0  2.0 -4.5
-4.0 5.0  -7.0 -10.0
```

no longer the correct shape of matrix

```
function myplu(A)
    m,n=size(A)
    if m!=n
        println("Need a square matrix!")
        throw(exit())
    end
    U=zeros(size(A))
    L=zeros(size(A))
    p=zeros(Int,n)
    Ak=copy(A)
    for k=1:n
        # display(Ak)
        i=argmax(abs.(Ak[:,k]))
        p[k]=i
        U[k,:]=Ak[i,:]
        println("About to divide by ",U[k,k])
        L[:,k]=Ak[:,k]/U[k,k]
        Ak=Ak-L[:,k]*U[k,:]'
    end
    return L[p,:],U
end
```

```
julia> L
4x4 Matrix{Float64}:
 1.0  0.0  0.0  -0.0
-0.25 1.0  0.0  -0.0
 0.5 -0.153846 1.0  -0.0
-0.5  0.153846 0.0833333 1.0
```

```
julia> L*U
4x4 Matrix{Float64}:
-4.0  5.0  -7.0 -10.0
 1.0 15.0      2.0 -4.5
-2.0 -1.38778e-16 2.0 -13.0
 2.0  1.38778e-16 4.0  3.0
```

now L has the right shape, but L*U gives the matrix with rows in wrong order...