

$$A \in \mathbb{R}^{m \times n} \quad A^T \in \mathbb{R}^{n \times m}$$

EM 3

Let A be an $m \times n$ matrix. The orthogonal complement of the row space of A is the null space of A , and the orthogonal complement of the column space of A is the null space of A^T :

$$(\text{Row } A)^\perp = \text{Nul } A \quad \text{and} \quad (\text{Col } A)^\perp = \text{Nul } A^T$$

$$\text{Col } A = \{ Ax : x \in \mathbb{R}^n \} \subseteq \mathbb{R}^m$$

$$\text{Nul } A^T = \{ y : A^T y = 0 \} \subseteq \mathbb{R}^m$$

$$H^\perp = \{ z : z \cdot w = 0 \text{ for all } w \in H \}$$

$$(\text{Col } A)^\perp = \{ z : z \cdot w = 0 \text{ for all } w \in \text{Col } A \}$$

$$= \{ z : z \cdot Ax = 0 \text{ for all } x \in \mathbb{R}^n \}$$

$$= \{ z : Ax \cdot z = 0 \text{ for all } x \in \mathbb{R}^n \}$$

$$= \{ z : (Ax)^T z = 0 \text{ for all } x \in \mathbb{R}^n \}$$

$$= \{ z : x^T A^T z = 0 \text{ for all } x \in \mathbb{R}^n \}$$

$$= \{ z : x \cdot A^T z = 0 \text{ for all } x \in \mathbb{R}^n \}$$

wf Col A means
 $w = Ax$ for some
 $x \in \mathbb{R}^n$

Claim $A^T z = 0$ if and only if $x \cdot A^T z = 0$ for all $x \in \mathbb{R}^n$
is equivalent to

If $x \cdot A^T z = 0$ for all $x \in \mathbb{R}^n$

then it must be zero for a particular $x = A^T z$. Then

Substitute $A^T z \cdot A^T z = 0$ which is

the same as $\| A^T z \|^2 = 0$ which

means $A^T z = 0$.

$$(\text{Col } A)^{\perp} = \{ \underline{z}: \underline{x} \cdot \underline{A^T z} = 0 \text{ for all } \underline{x} \in \mathbb{R}^n \}$$

$$\approx \{ \underline{z}: A^T \underline{z} = 0 \} = \text{Nul } A^T$$

↑
related to the normal
equations for solving
 $Ax = b$ using least
squares minimization...

Recall If $A \in \mathbb{R}^{m \times n}$ and $m > n$ then
we have more equations in $Ax = b$
than there are variables. This means
that $Ax = b$ is inconsistent most of the
time. Even if $Ax = b$ were consistent
trying to solve it on a computer would
introduce just a little rounding error that
again makes it inconsistent...

Idea is to minimize $\|Ax - b\|$

We did this geometrically

This Ax minimized

$$\|Ax - b\|$$

all possible b 's
that Ax could equal

$$\text{Col } A = \text{Col } Q$$

$$\text{Nul } A^T = (\text{Col } A)^\perp$$

$$\text{Nul } Q^T = (\text{Col } Q)^\perp$$

How to find x ?

$$A = QR$$

$$Ax = b$$

$$QRx = b$$

$$Q^T Q R x = Q^T b$$

$$R x = Q^T b$$

do it with
numbers...

Solve this
for x

Normal equations:

solve this
for x

$$Ax = b$$
$$A^T A x = A^T b$$

need to
understand
this more...

least-squares solution of $AX = b$

R

15. $A = \begin{bmatrix} 2 & 3 \\ 2 & 4 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 2/3 & -1/3 \\ 2/3 & 2/3 \\ 1/3 & -2/3 \end{bmatrix} \begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix}$, $b = \begin{bmatrix} 7 \\ 3 \\ 1 \end{bmatrix}$

Solve $Ax = b$ in the least squares sense

$$Rx = Q^T b$$

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$$Q^T b = \frac{1}{3} \begin{bmatrix} 2 & 2 & 1 \\ -1 & 2 & -2 \end{bmatrix} \begin{bmatrix} 7 \\ 3 \\ 1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 21 \\ -3 \end{bmatrix} = \begin{bmatrix} 7 \\ -1 \end{bmatrix}$$

$\frac{1}{-7} \frac{b}{-2}$

$$R x = Q^T b$$
$$\begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 7 \\ -1 \end{bmatrix}$$

Thus

$$x_2 = -1$$

$$x_1 = \frac{1}{3}(7 - 5x_2) = \frac{1}{3}(7 + 5) = \frac{12}{3} = 4$$

Answer: $x = \begin{bmatrix} 4 \\ -1 \end{bmatrix}$ This x minimizes $\|Ax - b\|$.