

Section 1.9

Counter-clockwise rotation

Properties

$$T(x) + T(y) = T(x+y)$$

$$T(\alpha x) = \alpha T(x)$$

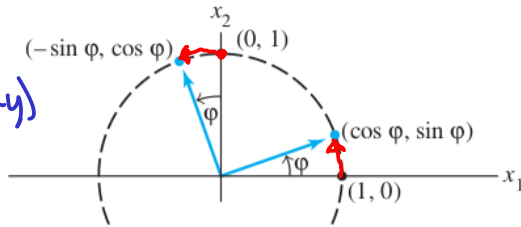


FIGURE 1 A rotation transformation.

linear functions,

A transformation (or mapping) T is **linear** if:

- (i) $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for all \mathbf{u}, \mathbf{v} in the domain of T ;
- (ii) $T(c\mathbf{u}) = cT(\mathbf{u})$ for all scalars c and all \mathbf{u} in the domain of T .

$$A = \begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix}$$

$$A \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \varphi \\ \sin \varphi \end{bmatrix}$$

$$A \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\sin \varphi \\ \cos \varphi \end{bmatrix}$$

$$\text{Let } T(x) = Ax$$

$$\bullet T \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \varphi \\ \sin \varphi \end{bmatrix}$$

$$\text{also } T \begin{bmatrix} x_1 \\ 0 \end{bmatrix} = T(x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix}) = x_1 T \begin{bmatrix} 1 \\ 0 \end{bmatrix} = x_1 \begin{bmatrix} \cos \varphi \\ \sin \varphi \end{bmatrix} = \begin{bmatrix} x_1 \cos \varphi \\ x_1 \sin \varphi \end{bmatrix}$$

$$\bullet T \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\sin \varphi \\ \cos \varphi \end{bmatrix}$$

$$T \begin{bmatrix} 0 \\ x_2 \end{bmatrix} = T(x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}) = x_2 T \begin{bmatrix} 0 \\ 1 \end{bmatrix} = x_2 \begin{bmatrix} -\sin \varphi \\ \cos \varphi \end{bmatrix} = \begin{bmatrix} -x_2 \sin \varphi \\ x_2 \cos \varphi \end{bmatrix}$$

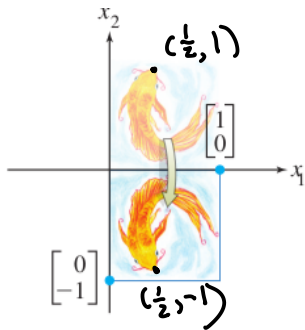
Thus

$$\begin{aligned} T(x) &= T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = T \left(x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) \\ &= T \left(x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right) + T \left(x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} x_1 \cos \varphi \\ x_1 \sin \varphi \end{bmatrix} + \begin{bmatrix} -x_2 \sin \varphi \\ x_2 \cos \varphi \end{bmatrix} = \begin{bmatrix} x_1 \cos \varphi - x_2 \sin \varphi \\ x_1 \sin \varphi + x_2 \cos \varphi \end{bmatrix} \\ &= \begin{bmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \end{aligned}$$

Notation for those useful vectors:

$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

reflection about x_1 axis



$$T(x_1, x_2) = (x_1, -x_2)$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

row op...
 $r_2 \leftarrow -r_2$

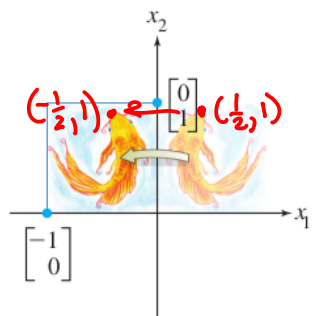
How to write a linear function as a matrix: Apply the transformation to the identity matrix and see what you get...

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = [e_1 | e_2]$$

$$\bullet T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = T(1, 0) = (1, -0) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\bullet T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = T(0, 1) = (0, -1) = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

reflection about x_2 axis



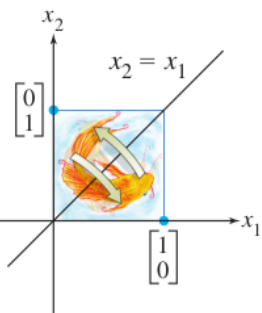
$$T(x_1, x_2) = (-x_1, x_2)$$

$$A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

row operation...
 $r_1 \leftarrow -r_1$

reflect about diagonal

elementary row operation



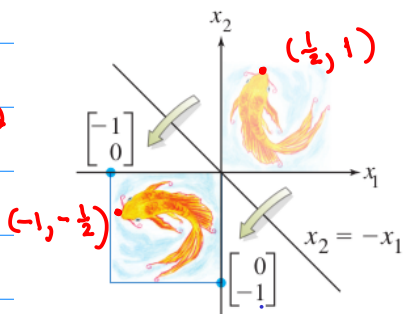
$$T(x_1, x_2) = (x_2, x_1) = \begin{bmatrix} x_2 \\ x_1 \end{bmatrix} = \begin{bmatrix} 0x_1 + 1x_2 \\ 1x_1 + 0x_2 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$r_1 \leftrightarrow r_2$

swaps rows

reflect about the other diagonal



$$T(x_1, x_2) = (-x_2, -x_1)$$

$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -x_1 \\ -x_2 \end{bmatrix}$$

multiply two matrices

$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

answer

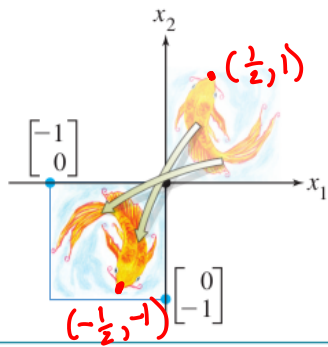
$$r_1 \leftrightarrow r_2 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

Invertible transformations

$$A = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

$r_1 \leftarrow -r_1$
 $r_2 \leftarrow -r_2$
 $r_1 \leftrightarrow r_2$

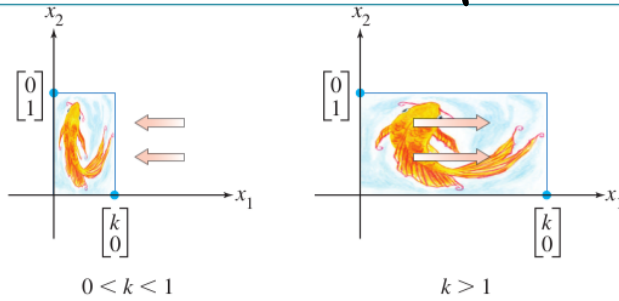
can always be written as a composition of elementary row operation...



$$T(x_1, x_2) = (-x_2, -x_1)$$

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

Horizontal contraction expansion

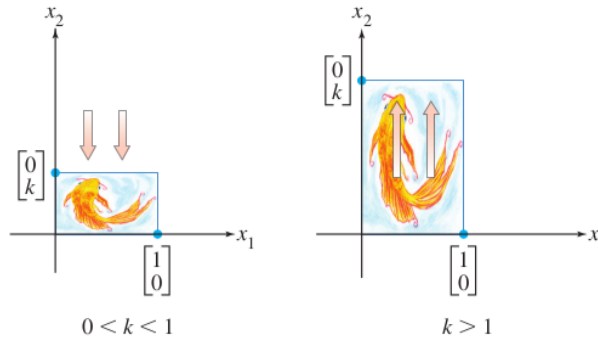


$$T(x_1, x_2) = (kx_1, x_2)$$

$$A = \begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$$

$$r_1 \leftarrow kr_1$$

Vertical contraction and expansion



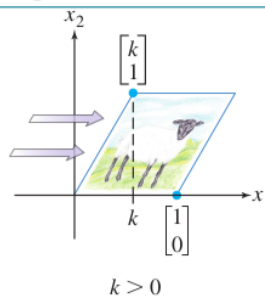
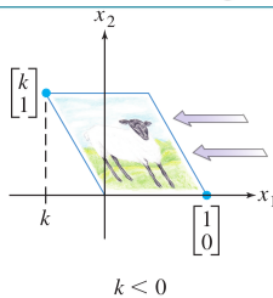
$$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$$

$$r_2 \leftarrow kr_2$$

Transformation
Horizontal shear

Image of the Unit Square

St



$$T(x_1, x_2) = (x_1 + kx_2, x_2)$$

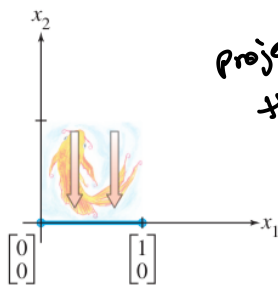
$$T \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{bmatrix} 1x_1 + kx_2 \\ 0x_1 + 1x_2 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$$

Elimination
step...

$$r_1 \leftarrow r_1 + kr_2$$

Projections



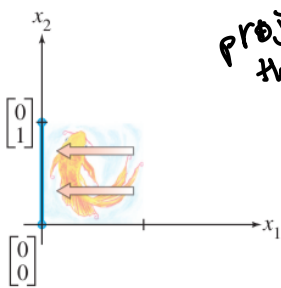
Project onto the x_1 -axis

$$T(x_1, x_2) = (x_1, 0) = \begin{bmatrix} 1x_1 + 0x_2 \\ 0x_1 + 0x_2 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

not invertible

not represented in terms of row operation because it's not invertible



Project onto the x_2 -axis

$$T(x_1, x_2) = (0, x_2) = \begin{bmatrix} 0x_1 + 1x_2 \\ 0x_1 + 1x_2 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

A mapping $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is said to be **onto** \mathbb{R}^m if each \mathbf{b} in \mathbb{R}^m is the image of at least one \mathbf{x} in \mathbb{R}^n .

can solve $T(\mathbf{x}) = \mathbf{b}$ for any \mathbf{b} .
 solve $A\mathbf{x} = \mathbf{b}$ for any \mathbf{b}

A mapping $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is said to be **one-to-one** if each \mathbf{b} in \mathbb{R}^m is the image of at most one \mathbf{x} in \mathbb{R}^n .

If $T(\mathbf{u}) = \mathbf{b}$ and $T(\mathbf{v}) = \mathbf{b}$ then $\mathbf{u} = \mathbf{v}$.

If $A\mathbf{u} = A\mathbf{v}$ then $\mathbf{u} = \mathbf{v}$.

$$A\mathbf{u} = A\mathbf{v} \quad A\mathbf{u} - A\mathbf{v} = \mathbf{0} \quad A(\mathbf{u} - \mathbf{v}) = \mathbf{0} \quad \mathbf{u} - \mathbf{v} = \mathbf{0}$$

If $A\mathbf{x} = \mathbf{0}$ has a unique solution then A is one-to-one.

The function $T(\mathbf{x})$ corresponding to A is one-to-one is exactly the same as the homogeneous equation $A\mathbf{x} = \mathbf{0}$ having a unique solution.