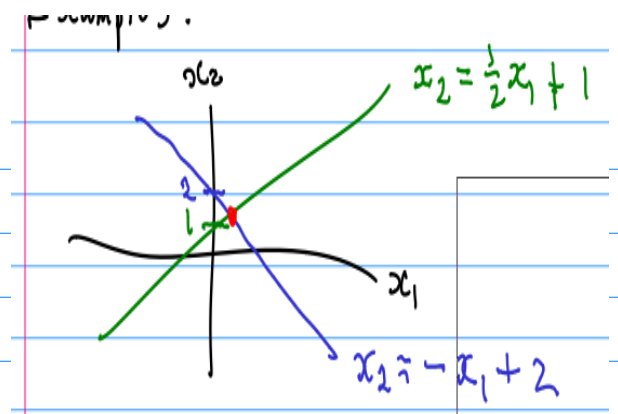


$$\begin{cases} \frac{1}{2}x_1 - x_2 = -1 \\ x_1 + x_2 = 2 \end{cases}$$



$$A = \begin{bmatrix} 1/2 & -1 \\ 1 & 1 \end{bmatrix}$$

$$b = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$Ax = b$$

Solve

$$2 \left(\frac{1}{2}x_1 - x_2 \right) = (-1)(2)$$

$$x_1 - 2x_2 = -2$$

mult by 2

Scaling operation

$$x_1 - 2x_2 = -2$$

$$x_1 + x_2 = 2$$

subtract equation

elimination step

$$-3x_2 = -4$$

$$x_2 = 4/3$$

$$x_1 - 2 \cdot \frac{4}{3} = -2$$

substitute x_2 into first eq

$$x_1 = \frac{8}{3} - 2 = \frac{2}{3}$$

still call it substitution

Solution

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 4/3 \end{bmatrix}$$

$$A = \begin{bmatrix} 1/2 & -1 \\ 1 & 1 \end{bmatrix} \quad b = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

ELEMENTARY ROW OPERATIONS

1. (Replacement) Replace one row by the sum of itself and a multiple of another row.
2. (Interchange) Interchange two rows.
3. (Scaling) Multiply all entries in a row by a nonzero constant.

elimination...

Gaussian Elimination

$$\left[A \mid b \right]$$

augmented matrix

$$\begin{bmatrix} 1/2 & -1 & -1 \\ 1 & 1 & 2 \end{bmatrix}$$

scaling $r_1 \leftarrow 2r_1$
replaced by

$$x_1 - 2x_2 = -2$$

$$x_1 + x_2 = 2$$

$$\begin{bmatrix} 1 & -2 & -2 \\ 1 & 1 & 2 \end{bmatrix}$$

elimination
 $r_2 \leftarrow r_2 - r_1$

$$-3x_2 = -4$$

$$\begin{bmatrix} 1 & -2 & -2 \\ 0 & 3 & 4 \end{bmatrix}$$

LHS

RHS

substitutions

$$\begin{cases} x_1 - 2x_2 = -2 \\ 3x_2 = 4 \end{cases}$$

$$x_2 = 4/3$$

$$x_1 = 2/3$$

Note we solved for x_2 and then for x_1 ...

back substitution

because solve for the x 's in reverse order.

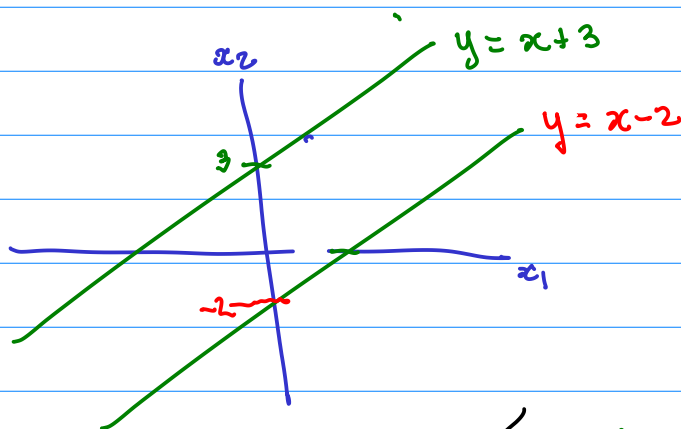
Things that can happen when solving systems of linear eqns.

A system of linear equations has

1. no solution, or
2. exactly one solution, or
3. infinitely many solutions.

✓ seen an example of this well posed problem has exactly one solution...

Example with no solution



parallel lines don't intersect so there is no simultaneous solution...

System $\begin{cases} x_1 - x_2 = -3 \\ x_1 - x_2 = 2 \end{cases}$

$$A = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$$

$$b = \begin{bmatrix} -3 \\ 2 \end{bmatrix}$$

augmented matrix

$$\left[\begin{array}{c|cc} A & b \end{array} \right] = \left[\begin{array}{cc|c} 1 & -1 & -3 \\ 1 & -1 & 5 \end{array} \right]$$

x_1 x_2 RHS

$$\left[\begin{array}{cc|c} 1 & -1 & -3 \\ 0 & 0 & 5 \end{array} \right]$$

do elimination steps

$$r_2 \leftarrow r_2 - r_1$$

reinterpret as a system

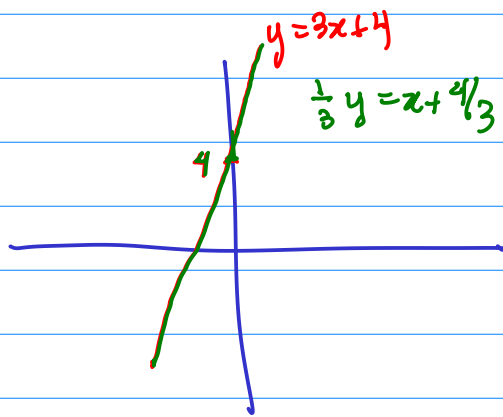
$$x_1 - x_2 = -3$$

$$0 = 5$$

← contradiction ...

conclusion: No Solution.

Infinitely many solutions



$$\begin{cases} y = 3x + 4 \\ \frac{1}{3}y = x + \frac{4}{3} \end{cases}$$

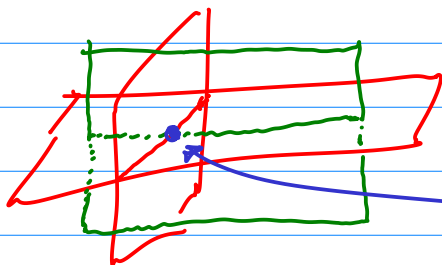
same equation, just written differently.

the lines intersect everywhere because they are the same.

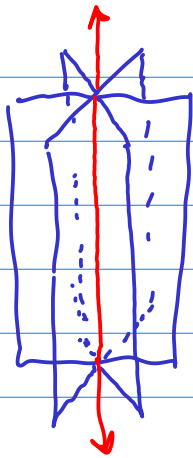
Seems easy in 2D, what about 3D?

3 equations in 3-space or 3 planes in 3-space

→ solution set for each equation is a



all three planes meet at one point...



3 plane ... each one is different
and they meet along a line...
So infinite number of
simultaneous solutions...

ELEMENTARY ROW OPERATIONS = use for Gaussian Elimination and making LU factorization..

1. (Replacement) Replace one row by the sum of itself and a multiple of another row.¹

$$r_i \leftarrow r_i + \alpha r_j \quad i \neq j$$

2. (Interchange) Interchange two rows.

$$r_i \leftrightarrow r_j \quad i \neq j$$

3. (Scaling) Multiply all entries in a row by a nonzero constant.

$$r_i \leftarrow \alpha r_i \quad \text{where } \alpha \neq 0$$

Column

ELEMENTARY ~~ROW~~ OPERATIONS = use for Gram-Schmidt orthogonalization and making QR factorization.

1. (Replacement) Replace one ~~row~~ ^{column} by the sum of itself and a multiple of another ^{column} ~~row~~.¹

2. (Interchange) Interchange two ~~rows~~.

columns

3. (Scaling) Multiply all entries in a ~~row~~ ^{column} by a nonzero constant.

column