Chapter 1: Focus solving a single non-linear equation Newton, Secant, etc. iterative methods

Chapter 2 Focus solving multiple linear equations

Ax=b... Gaussian elimination

A=LU factorization.

not iterative

notheds, called direct methods

Note, there are also iterative motheds for solving tre-b (see Chapter 4)

## Stort with determinants ...

**Definition 2.1** The set of all  $m \times n$  matrices with real entries is denoted by  $\mathbb{R}^{m \times n}$ . A matrix of size  $n \times n$  will be called a square matrix of order n, or simply a matrix of **order** n. The **determinant** of a square matrix  $A \in \mathbb{R}^{n \times n}$  is the real number  $\det(A)$  defined as follows:

$$\det(A) = \sum_{\text{perm}} sign(\nu_1, \nu_2, \dots, \nu_n) a_{1\nu_1} a_{2\nu_2} \dots a_{n\nu_n}.$$

The summation is over all n! permutations  $(\nu_1, \nu_2, \ldots, \nu_n)$  of the integers  $1, 2, \ldots, n$ , and  $\operatorname{sign}(\nu_1, \nu_2, \ldots, \nu_n) = +1$  or -1 depending on whether the n-tuple  $(\nu_1, \nu_2, \ldots, \nu_n)$  is an even or odd permutation of  $(1, 2, \ldots, n)$ , respectively. An even (odd) permutation is obtained by an even (odd) number of exchanges of two adjacent elements in the array  $(1, 2, \ldots, n)$ . A matrix  $A \in \mathbb{R}^{n \times n}$  is said to be **nonsingular** when its determinant  $\det(A)$  is nonzero.

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perm(n) = \frac{1}{2} (v_1, v_2, ..., v_n) : (v_1, v_2, ..., v_n) :  a permutation of (1, 2, ..., n)
  permutations
                    card (perm(n)) = n!
   of n things
     perm (3) find rectors of lungth three that one
                   permutations of (1,2,3)
     card (perm(3))=6 = 3.2.1
                            3 choices for the host entry
  Kirst
   entry
  Sucord
     entry
                  1 choice 1 choice 1 choice
                                             1 choice
    third
      entry
    which are even and which odd?
                                                                           sign(v)
                   Start
                  (1,2,3) no need to exchange anything
(1,2,3)
                                                            0 = even
(1,3,2)
                                                             1 = odd
                  (1,2,3) \longrightarrow (1,3,2)
                                                                              -)
                                                              1 = 02
(a ) 1 , 3)
                   (1,2,3) \longrightarrow (2,1,3)
                                                              Z = even
                   (1,23) - (2,1,3) - (2,3,1)
(2,3,1)
                                                               2 = even.
(3,1,2)
                   (1,2,3) \longrightarrow (3,2,1) \xrightarrow{2} (3,1,2)
                                                               1 = odd
(3, 2, 1)
                   (1,2,3) - (3,2,1)
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Recall re cursive definition.

Set (of (aij) be the (m-1)xn-1) determinant of the matrix A after crossing out the ith row and ith column

det [an] = ay

1x1 determinant

another way to compute the determinant

A=PLU

upper triangular
bocoer triangular
permutation quatrix.

multiplying a

matrix on the

right by a

permutation mother

permutation mother

det A= det P det L det U

1 (a) the rows
5 (b) the columns
of that matrix.

prod on diag prod on diag since lower since upper triagular triagular

depending whether the perm is even or odd.

Idea solving Ax=15...

Use Cramer's rule. If det A # 0 then the unique solution is

where Ailb) is the metrix A with ith column replaced by b.

Theoretically nice but not very efficient or accurant numerically.

Find the inverse A' using cofactors...

$$A^{-1} = \frac{1}{\det(A)} \begin{pmatrix} A_{11} & A_{21} & \dots & A_{n1} \\ A_{12} & A_{22} & \dots & A_{n2} \\ \dots & \dots & \dots & \dots \\ A_{1n} & A_{2n} & \dots & A_{nn} \end{pmatrix}$$

Whit  $A_{ij} = (-1)^{i+j} \operatorname{Cof}(a_{ij})$ 

even worse for efficiency and accuracy.

Of course the efficiency of the above formula depend on how quickly we can compute determinants.

3 ways to compute determinanty 1) by the definition  $\det(A) = \sum \operatorname{sign}(\nu_1, \nu_2, \dots, \nu_n) a_{1\nu_1} a_{2\nu_2} \dots a_{n\nu_n}$ cond (permin) = n! so there one loss of terms here ... Recursivly  $\det A = \sum_{i=1}^{n} (-1)^{i+j} a_{ij} \operatorname{Cof}(a_{ij})$ n determinants of size n-1 xn-1 Nxn n-1 determinants of size m-2×n-2 nt terms ... Using Gauss elimination det A= detPdet hdetU. usith this factorization not will any determinant more efficient n variables to eliminate n equations with each variable n terms in each equation n3 operations,

$$A = PLU$$

$$Ax = b$$

$$PLU_{2x} = b$$

$$LU_{x} = P^{-1}b$$

$$Ly = P^{-1}b$$

Solve hy=P-1b

fory

then solve Uzz=y

forz

Since L and U are triangular than solving these equations can be done with substitution.